



# DV17537: Little things in 3ds Max: simple tips and tools I've found along the way

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## Class summary

This class will introduce 3ds Max users to, or in some cases remind them of, simple little things that can improve workflow and efficiency when using the software. Much of what will be covered is useful shortcuts and functionality that have been a part of 3ds Max for many versions and possibly overlooked by new users or forgotten by veterans.

# Key learning objectives

At the end of this class, you will be able to:

- Better manage your 3D scenes
- Work more quickly and efficiently
- Have a better understanding of certain functionality in 3ds Max

# Let's jump into 3ds Max...

## A quick plug...

- Relink Bitmaps – by Colin Senner
- <http://www.colinsenner.com/scripts/relink-bitmaps>
- Simple script to relink bitmaps used in your scene to a new location.
- It's FREE!

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